

On the meaning of decidability issues in dependent types for the problem of output correctness

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The background

- B.C. Smith, “Limits of correctness in computers”, (1994): *can computer systems satisfy correctly their designers aim?*
 - ① the use of models in the construction of computer systems;
 - ② levels of abstractions dealt with by models;
 - ③ partiality of representations by models;
 - ④ the role of feedback in judging models;

The Question

- **Syntactic correctness:** *is it possible to formulate correct structural procedures to satisfy given specifications?*
 - 1 an appropriate language: dependent types (embedded operational semantics + treatment of information sources);
 - 2 limits of correctness: decidability;
 - 3 useful extensions: accessibility, feedback, multiple sources;

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Dependent Types: some known facts

- **Curry-Howard Isomorphism**: propositions-as-types and proofs-as-terms identities;
- **Dependent Types**: extension to the first-order setting, functional language (MLTT; LF);
- The **program-meets-specification** variant: dependency as routine-subroutines relation;
 - **+**: description of more complex programs;
 - **+**: more precise typing procedure, less bad-behaved terms;
 - **-**: increasing of computational information: complicated encoding.

Dependent Types (2)

Definition (Language)

- $A, B, \dots := \text{types}$: specifications of possible values computable by a program;
- $a, b, \dots := \text{terms}$: instances of programs;
- $\Gamma, \Delta, \dots := \text{contexts}$: subroutines;
- $a : A :=$ typed term declaration;
- $[x : A] :=$ variable declaration;
- $b : B[x : A]$: dependent terms are interpreted as programs calling subroutines;
- $b : B[x/a : A]$: substitution is the satisfaction of the call at runtime for the dependent routine.

The Language

A type Type declaration $\frac{A \text{ type}}{a : A \text{ type}}$ Value Data formation

$\frac{A \text{ type}}{x : A[x : A]}$ Value Assumption formation

$\frac{A \text{ type} \quad B \text{ type}[x : A]}{(x : A)B \text{ type}}$ Function formation

$\frac{c : (x : A)B \quad a : A}{c(c) : B[x : A]}$ Application

The Language (2)

$$\frac{a:A \quad b:B[x:A]}{(x)b:B[x:A]} \text{ Abstraction}$$

$$\frac{a:A \quad b:B}{(a,b):A \wedge B} \text{ Conjunction}$$

$$\frac{a:A}{l(a):A \vee B} \quad \frac{b:B}{r(b):A \vee B} \text{ Disjunction}$$

$$\frac{x:A \vdash b:B(x)}{(x)b:(\forall x:A)B(x)} \text{ Universal quantification}$$

$$\frac{a:A \quad b:B(a)}{(a,b):(\exists x:A)B(x)} \text{ Existential quantification}$$

A simple Example

- A typed function to sort lists

```

sort:NatList => Sortedlist
let Sortedlist:=
match Natlist with
[] => []
l (x::Natlist) => let Sortedlist := <l,p>
l := Natlist insert p:Sorted l

```

- the type of functions mapping lists of natural numbers to sorted lists of natural numbers

Subtyping: explicit vs. implicit information (cf. Turner (2007))

- Dependent Types as hidden computational information:

$(\forall x:A, \exists y:B)S(x, y)$ – for each unvalued term x one gets a pair (x, y) depending on x , containing a proof plus related computational information

- Subtypes as explicit counterpart:

the pair (f, p) , with program f and proof p that f is of type $S(f)$, hence the existential type $(\exists x:[A] \Rightarrow [B])S(x)$;

Language with Subtypes

$$\frac{A \text{ type} \quad B(x) \text{ type}[x:A]}{\{x:A \mid B\} \text{ type}} \quad \text{Subset Formation}$$

$$\frac{a:A \quad b:B[x/a]}{a:\{x:A \mid B(x)\}} \quad \text{Subset introduction}$$

$$\frac{a:\{x:A \mid B(x)\} \quad c(x):C(x)[x:A; y:B]}{c(a):C(a)} \quad \text{Subset elimination}$$

$$\frac{a:A[\Gamma] \quad a:\{x:A \mid B(x)\}[\Gamma]}{b:B[\Gamma]} \quad \text{Dependent Subsumption}$$

Requirements on Program-meets-Specification

- ① **well-formedness:**
 - each involved value is well-formed
(with subtyping, computation depends predicatively on type formation, impredicatively by universes or kinding);

- ② **termination:**
 - β - η -conversion rules are needed on components terms
(termination property for routines);

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Type-checking

- The efficiency of the program is based on the evaluation mechanism for the system. General formulation of the proof-checking problem:

Definition (Type-checking Problem)

Given a context Γ , term a and type A , is $\Gamma \vdash a : A$ a derivable expression?

Type-checking (2)

- In a dependent type format, accessibility of all $x' : A'$ in Γ is formally expressed as *Type-reconstruction*

Definition (Type-reconstruction Problem)

Given a term a , there exists a type A and a dependency context Γ such that $\vdash a : A[\Gamma]$ is a derivable expression?

Typability and Type-checking in Simple Types

- **Typability and type-checking** equivalent to unification, decidable properties:

ex. let $a : A$ and $b : B$, any typing of $x(yb)(y(fa))$ forces $f : A \rightarrow B$.

- **Inhabitation**: to answer $\Gamma \vdash? : A$, apply one of the following tactics:
 - For $A = B \rightarrow C$, ask if $\Gamma, B \vdash? : C$;
 - For $A = C$ pick $B_1 \rightarrow \dots \rightarrow B_k \rightarrow C$ from Γ , where $k \geq 0$, then ask if $\Gamma \vdash? : B_i$, for all i .

Typability and Type-checking in Dependent Types

- **Type-inhabitation** and **Type-reconstruction** are undecidable properties: require *explicit* accessibility on contextual data;
- **Type-checking** not performed on the type of variables: soundness presupposes well-formed contexts – examples: *Cayenne*, *DependentML*;
- **Typability** is decidable with β -reduction on all formulas plus a lemma on the reducibility of contexts or dependency-erasing functions (example: λP);

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Modal Correctness

- Correctness on input is characterized by a full treatment of computational information;
 - reconstruction on abstracted information / termination on procedures
 - example: the model of completely presented types in Turner (1993)
- **further solution**: expressing correctness of an algorithm wrt its subroutines accessibility:
 - can all the subroutines be executed at runtime?
 - at which level of subprocesses does the program fail?

Using modal contexts: labelling formulas

- $a : A[\Box(x' : A')]$ = the program a satisfies specification A by calling subroutine for specification A' evaluated at runtime in any context (and can be used safely by any other routine);
- $a : A[\Diamond(x : A')]$ = the program a satisfies specification A by calling subroutine for specification A' evaluated only in the present context (cannot be used safely by other routines).

Here “safely” means “without risk of incurring in loops”.

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Remarks on using modal contexts

- the judgmental interpretation of $\Box/\Diamond J$ is not trivial (non propositional);
- meaning dependent on introduction/elimination rules for modalities;
- modalities from context are preserved to index construction of a staged program;
- growing formal literature (ex: Pfenning 2001); applications to code mobility (Moody 1993) and staged computation (Nanevski et al. 2008).

Levels of failure (1)

Internal information failure: “which step in the program execution (routines, calls for sub-routines) fails?”

Definition (Internal Levels Of Failure)

IL1 correctness by subcalls recursion (accessibility);

IL2 correctness by termination procedures (evaluation at runtime).

Levels of failure (2)

External information failure: “which data is missing or fails on dependency, so that the termination process fails?”

Definition (External Levels Of Failure)

IL3 correctness by data dependency (well-formedness on dependency);

IL4 correctness by data retrieval (failure-with-world).

Interaction

- **prevention of program failure** is syntactically based on completeness of data;
- control on modal format triggers the issue of **human-machine connection** as an higher level of reliability;
- **further extension**: priority relations on terminations.

Conclusion

- “no [...] social process can take place among program verifiers” (De Millo et al. 1979)
- dependent programming offers ways to implement them.